CSSS for session 2021-2022 Auditions for new cabinet



CSSS Cabinet

Session: 2021-22

Faculty Advisors:

- 1. Neha Gupta
- 2. Priyanka Goel

Students,4th Year

- 1. Geetika Gupta, A
- 2. Anubhav Mishra, A
- 3. Sanskriti Agarwal, C
- 4. Paras Pandey, B
- 5. Prashant Bansal, B
- 6. Ankush Tyagi, A
- 7. Kriti Shukla, B

Students,3rd Year

- 1. Siddhant Kaushik, C
- 2. Yashika Rohilla,C
- 3. Samriddhi Bhardwaj, C
- 4. Navjeet Singh Malhotra, B
- 5. Vidit Agarwal, C
- 6. Akash Naveen, A
- 7. Mayank Pratap, B

Students,2nd Year

- 1. Riya Chauhan, D
- 2. Riya Pandey, C
- 3. Lakshay Gupta, B
- 4. Sejal Thakur, D
- 5. Mohd. Arsh, B
- 6. Mohd. Suhail, B
- 7. Sidra Tul Muntha, C

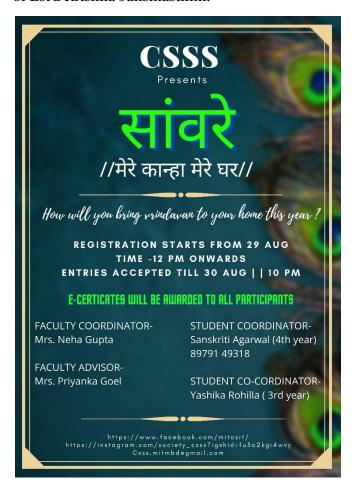
CSSS Event Details of Session 2021-22 Odd Sem

Odd Semester:

S.No.	Event	Date	Total Participants	Expenses	Winners
1	Saawre	29Aug21	38	295/-	 Sejal Thakur, 2nd Yr, AIML Prachi,3rd Yr,CSE Lakshay Gupta, 2nd Yr, CSE
2	Terror of Error	29Sept21	44	300/-	 Mohd. Bilal, 3rd Yr, CSE Aditya Agarwal, 2nd Yr, CSE Prashant Sharma, 2nd Yr, CSE
3	Mastermind	13Oct21	55	357/-	 Shivank Chaudhary,3rd Yr, CSE Sudhanshu Devran, 3rd Yr, CSE Pushpendra, 2nd Yr, CSE
4	Fiesta	17Nov21			
5	Squid Game	11Dec21	60	317/-	 Harsh Verma,1st Yr, AIML Pranjal Agarwal, 1st Yr, CSE Gaurav, 4th Yr, CSE
6	Jashn-E-Hindutan (online)	26Jan22	28		• Piyush Gupta, 2 nd Yr, CSE

Event-1: SAAWARE (MERE KANHA KA GHAR)

CSSS conducted an event *Saaware* on 29th and 30th August, 2021 on the auspicious occasion of Lord Krishna Jansmasthmi.



Event-2: TERROR OF ERROR (Testify your mind's eye)

The Computer Science Students Society organized yet another fun and tech based event, namely "TERROR OF ERROR". What made this event more interesting was that it was blind coding event, the coders were asked to pick a slip with a question written inside it and they had to code the same on computer with the monitors turned off.



Event-3: MASTERMIND (Hunt for the clue, out of the blue!)

The Computer Science Students Society organized another innovative event, namely "MASTERMIND". This event was an open opportunity for all the students to test their mental ability and verbal reasoning.



Event-4: FIESTA (EAT, PLAY, FUN, REPEAT)

Basically the event was all about fun games and food stalls in which the **CSSS** members set up food stalls of various food item and games. Games like pyramid breakdown, dart game etc., were included.



Event-5: **SQUID GAME** (*Mugunghwa Kochi* Pieotseumnida)

The Computer Science Students Society organized yet another fun and game event, namely "SQUID GAME". The event was named as Red Light, Green Light and it was inspired from Squid Game Series.



Event-6: JASHN-E-HINDUSTAN

(Celebrating Azadi ka Amrit Mahotsav)

The Computer Science Students Society organized another mesmerizing event, celebrating 73rd Republic day, namely "JASHN-E-HINDUSTAN" on 26th January, 2022. This event was an open opportunity for all the students to discover their artistic side. The participants had to submit a short video describing their art representing freedom fighters through mimicry, story, saga or dialogues.

